



Vincenzo Scalzi

Web performance addict && Engineer
Web developer @ Moonda



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Work exp.

M Moonda – Bordeaux, France

November 2017 to Present – Web developer
Development and maintenance of a mission-critical application used by more than 400 companies worldwide. Implementation of tools to increase the productivity, quality, resilience and performance of the company solutions.

Technologies: eZPublish, eZPlatform, Angular, React, AWS, SonarQube, NginX, OpenShift

Privalia – Barcelona, Spain

February to September 2017 - Internship
Design and development of a tool-platform for the automatic validation of the performance of the systems. Web optimization side missions.

Technologies: Spring Boot, React, OrientDB, AppDynamics, Octoperf, SASS, Webpack, GitLab CI, Docker, Kafka, Maxwell, Debezium

Kaliop – Montpellier, France

June to September 2016 - Internship
Web development for several projects including features, bugfixes and maintenance in an Agile context.

Technologies: Symfony, eZPublish, Solr, Docker

CreabDesign – Bastia, France

April to June 2014 - Internship
Design and development of an Intranet and MySQL database migration. Handles projects, time imputations, clients, billing. From scratch.

Technologies: CodeIgniter, jQuery, Bootstrap

Education

ENSEIRB-MATMECA – Bordeaux

2017 – Computer Science engineering diploma, Multimedia and Videogames specialization
From the basics to the state of the art of Computer Science in three years. Includes operating system, procedural, object and functional programming, design and algorithmics courses.

IUT Informatique – Bordeaux

2014 - DUT in Computer Science
Exploration of the technical aspects of Computer Science in two years. Eases the insertion of the students in their future professional life as technicians. Non-technical courses complete the formation: law, economy, project management, etc.

Languages

English: Professional proficiency, IELTS 7.5

Italiano: Mother tongue

Français: Mother tongue

Interests

Theater: 5 years, amateur

High-tech: Hacker News, ProductHunt, Next gen, Web technologies and browsers, etc.

Videogames: Indie and retro